

# **Real Asymmetric Matrix Eigenvalue Analysis**

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# *Contents of Presentation*

- **Numerical Algorithms**
  - QR
  - QZ
- **Examples**



# *Eigenvalue problem*

$$\mathbf{A}\mathbf{x} = \lambda\mathbf{B}\mathbf{x}$$

$$\mathbf{C}\mathbf{x} = \lambda\mathbf{x}, \quad \mathbf{C} = \mathbf{B}^{-1}\mathbf{A}$$

- $\mathbf{C} \Rightarrow$  Hessenberg form  
 $O(n^3) \Rightarrow O(n^2)$
- QR algorithm



# *Hessenberg Matrix*

- Elementary similarity transformation
- Orthogonal transformation



# Hessenberg Matrix

- Maximum

$i+1 = m$  ?

$$C = \begin{bmatrix} 2 & -3 & 1 & -2 \\ 1 & 1 & 2 & 3 \\ 4 & 3 & 2 & -1 \\ 1 & -3 & 1 & 4 \end{bmatrix}$$

$m$  →  
↓  
 $i$

- row & column interchange

$$C = \begin{bmatrix} 2 & 1 & -3 & -2 \\ 4 & 2 & 1 & -1 \\ 1 & 2 & 3 & 3 \\ 1 & 1 & -3 & 4 \end{bmatrix}$$



# Hessenberg Matrix

$$y = \frac{a_{31}}{\max(c_{i1})}, \quad i = 2, \dots, 4$$

$$a_{3j} = a_{3j} - y \times a_{2j},$$

$$a_{j2} = a_{j2} + y \times a_{j3}, \quad j = 1, \dots, 4$$

$$\mathbf{C} = \begin{bmatrix} 2 & 0.25 & -3 & -2 \\ 4 & 2.25 & 1 & -1 \\ 0 & 2.1875 & 2.75 & -2.75 \\ 1 & 0.25 & -3 & 4 \end{bmatrix}$$

$$y = \frac{a_{41}}{\max(c_{i1})}, \quad i = 2, \dots, 4$$

$$a_{4j} = a_{4j} - y \times a_{2j},$$

$$a_{j2} = a_{j2} + y \times a_{j4}, \quad j = 1, \dots, 4$$

$$\mathbf{C} = \begin{bmatrix} 2 & -0.25 & -3 & -2 \\ 4 & 2 & 1 & -1 \\ 0 & 1.5 & 2.75 & -2.75 \\ 0 & 0.9375 & -3.25 & 5 \end{bmatrix}$$

# Hessenberg Matrix

- Maximum  
 $i+1 = m$  ?

$$\mathbf{C} = \begin{bmatrix} 2 & -0.25 & -3 & -2 \\ 4 & 2 & 1 & -1 \\ 0 & 1.5 & 2.75 & -2.75 \\ 0 & 0.9375 & -3.25 & 5 \end{bmatrix}$$

$$y = \frac{a_{42}}{\max(c_{i2})}, \quad i = 3, 4$$

$$a_{4j} = a_{4j} - y \times a_{3j}, \quad j = 2, \dots, 4$$

$$a_{j3} = a_{j3} + y \times a_{j4}, \quad j = 1, \dots, 4$$

$$\mathbf{C} = \begin{bmatrix} 2 & -0.25 & -4.25 & -2 \\ 4 & 2 & 0.375 & -1 \\ 0 & 1.5 & 1.03125 & -2.75 \\ 0 & 0 & -0.76953 & 6.71875 \end{bmatrix}$$



# *QR algorithm*

- Single shift QR
- Complex version of two step QR

$$\begin{bmatrix} \lambda_1 & & X \\ & \lambda_2 & \\ & & \lambda_3 \\ 0 & & \lambda_4 \end{bmatrix}$$

- Double shift QR

$$\begin{bmatrix} \lambda_1 & & X \\ & \boxed{\lambda_2} & \\ & X & \lambda_3 \\ 0 & & \lambda_4 \end{bmatrix}$$



# *Single shift QR algorithm*

$$\mathbf{C}_{k+1} = \mathbf{Q}_k^H \mathbf{C}_k \mathbf{Q}_k$$

**$\mathbf{Q}_k$  is unitary matrix**

$$\mathbf{Q}_k^H \mathbf{C}_k = \mathbf{R}_k$$

**$\mathbf{R}_k$  is upper triangular matrix**

$$\mathbf{Q}_k^H (\mathbf{C}_k - \zeta_k \mathbf{I}) = \mathbf{R}_k$$



# *Complex version of two step QR*

$$\mathbf{C}_{k+1} = \mathbf{Q}_k^H \mathbf{C}_k \mathbf{Q}_k$$

$$\mathbf{Q}_k^H (\mathbf{C}_k - \zeta_k \mathbf{I}) = \mathbf{R}_k$$

$$\zeta_{k+1} = \bar{\zeta}_k$$

$$\mathbf{C}_{k+2} = \mathbf{Q}_{k+1}^H \mathbf{C}_{k+1} \mathbf{Q}_{k+1}$$

$$\mathbf{Q}_{k+1}^H (\mathbf{C}_{k+1} - \zeta_{k+1} \mathbf{I}) = \mathbf{R}_{k+1}$$



# *Double shift QR algorithm*

$$\mathbf{C}_{k+2} = \mathbf{Q}_{k+1}^T \mathbf{Q}_k^T \mathbf{C}_k \mathbf{Q}_k \mathbf{Q}_{k+1}$$

$$\mathbf{Q}_{k+1}^T \mathbf{Q}_k^T (\mathbf{C}_k - \zeta_k \mathbf{I}) (\mathbf{C}_k - \zeta_{k+1} \mathbf{I}) = \mathbf{R}_k \mathbf{R}_{k+1}$$

$$\mathbf{Q}_{k+1} \mathbf{Q}_k = \mathbf{Q}, \quad \mathbf{R}_k \mathbf{R}_{k+1} = \mathbf{R}, \quad (\mathbf{C}_k - \zeta_k \mathbf{I}) (\mathbf{C}_k - \zeta_{k+1} \mathbf{I}) = \Gamma$$

$$\mathbf{C}_k \mathbf{Q} = \mathbf{Q} \mathbf{C}_{k+2}, \quad \mathbf{Q}^T \Gamma = \mathbf{R}$$



# ***Double shift QR algorithm***

If a matrix  $\mathbf{H}$  is derived from  $\mathbf{C}_k$  such that

$$\mathbf{C}_k \hat{\mathbf{Q}} = \hat{\mathbf{Q}} \mathbf{H} \quad \text{or} \quad \hat{\mathbf{Q}}^T \mathbf{C}_k \hat{\mathbf{Q}} = \mathbf{H}$$

where  $\hat{\mathbf{Q}}$  is orthogonal

$\mathbf{H}$  is upper Hessenberg.

If  $\hat{\mathbf{Q}}$  has the same first column as  $\mathbf{Q}$ , then

$$\hat{\mathbf{Q}} = \mathbf{Q} \quad \text{and} \quad \mathbf{C}_{k+2} = \mathbf{H}$$



# ***Double shift QR algorithm***

$$\mathbf{P}_r = \mathbf{I} - 2\mathbf{w}_r\mathbf{w}_r^T$$

$$\mathbf{P}_{n-1}^T \cdots \mathbf{P}_3^T \mathbf{P}_2^T \mathbf{P}_1^T \mathbf{C}_k \mathbf{P}_1 \mathbf{P}_2 \mathbf{P}_3 \cdots \mathbf{P}_{n-1} = \mathbf{H}$$

$$(\gamma_{11}, \gamma_{21}, \gamma_{31}, 0, \dots, 0)^T$$

$$\gamma_{11} = c_{11}^2 - c_{11}(\zeta_1 + \zeta_2) + \zeta_1 \zeta_2 + c_{12}c_{21}$$

$$\gamma_{21} = c_{21}(c_{11} + c_{22} - \zeta_1 - \zeta_2)$$

$$\gamma_{31} = c_{32}c_{21}$$



# *Double shift QR*

$$\mathbf{C} = \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} & \cdot & \cdot & c_{1n} \\ c_{21} & c_{22} & c_{23} & c_{24} & \cdot & \cdot & c_{2n} \\ c_{32} & c_{33} & c_{34} & \cdot & \cdot & c_{3n} \\ c_{43} & c_{44} & \cdot & \cdot & c_{4n} \\ c_{54} & \cdot & \cdot & \cdot & & & \\ \cdot & \cdot & \cdot & & & & \\ & & & \cdot & c_{nn} \end{bmatrix} \xrightarrow{\hspace{1cm}} \mathbf{P}_1^T \mathbf{C}_k \mathbf{P}_1 = \begin{bmatrix} \frac{c_{11}}{c_{11}} & \frac{c_{12}}{c_{11}} & \frac{c_{13}}{c_{11}} & \frac{c_{14}}{c_{11}} & \cdot & \cdot & c_{1n} \\ \frac{c_{21}}{c_{11}} & \frac{c_{22}}{c_{11}} & \frac{c_{23}}{c_{11}} & \frac{c_{24}}{c_{11}} & \cdot & \cdot & c_{2n} \\ \frac{c_{31}}{c_{11}} & \frac{c_{32}}{c_{11}} & \frac{c_{33}}{c_{11}} & \frac{c_{34}}{c_{11}} & \cdot & \cdot & c_{3n} \\ \frac{c_{41}}{c_{11}} & \frac{c_{42}}{c_{11}} & \frac{c_{43}}{c_{11}} & \frac{c_{44}}{c_{11}} & \cdot & \cdot & c_{4n} \\ c_{54} & \cdot & \cdot & \cdot & & & \\ \cdot & \cdot & \cdot & & & & \\ & & & \cdot & c_{nn} \end{bmatrix}$$



# *Double shift QR*

$$\begin{array}{c}
 \left[ \begin{array}{cccccccccc} h & h & h & z & z & z & z & z & z & z \\ h & h & h & z & z & z & z & z & z & z \\ h & h & z & z & z & z & z & z & z & z \\ d & d & d & z & z & z & z & z & z & z \\ d & d & d & z & z & z & z & z & z & z \\ d & d & d & a & a & a & a & a & a & a \\ a & a & a & a & a & a & a & a & a & a \\ a & a & a & a & a & a & a & a & a & a \end{array} \right] \xrightarrow{\hspace{1cm}} \left[ \begin{array}{cccccccccc} h & h & h & h' & z' & z' & z & z & z & z \\ h & h & h & h' & z' & z' & z & z & z & z \\ h & h & h' & z' & z' & z & z & z & z & z \\ \underline{h} & \underline{h'} & \underline{z'} & \underline{z'} & \underline{z} & \underline{z} & \underline{z} & \underline{z} & \underline{z} & \underline{z} \\ \underline{0} & \underline{d'} & \underline{d'} & \underline{d'} & \underline{z} & \underline{z} & \underline{z} & \underline{z} & \underline{z} & \underline{z} \\ \underline{0} & \underline{d'} & \underline{d'} & \underline{d'} & \underline{z} & \underline{z} & \underline{z} & \underline{z} & \underline{z} & \underline{z} \\ d' & d' & d' & a & a & a & a & a & a & a \\ & & & a & a & a & a & a & a & a \end{array} \right]
 \end{array}$$

$$(0, 0, \dots, 0, \alpha_r, \beta_r, \chi_r, 0, \dots, 0)^T$$



# *Shifting Rule*

Before each iteration, calculate the roots of the last principal  $2 \times 2$  submatrix.

→  $\eta_k$  and  $\eta_{k+1}$

The choice of the origin shifts  $\zeta_k$  and  $\zeta_{k+1}$  for the iteration depends on;

$$\rho_1 = \left| \frac{\eta_k - \eta_{k-2}}{\eta_k} \right|, \quad \rho_2 = \left| \frac{\eta_{k+1} - \eta_{k-1}}{\eta_{k+1}} \right|.$$

If they are both greater than 0.5,  $\zeta_k = \zeta_{k+1} = 0$

if they are both less than 0.5,  $\zeta_k = \eta_k$  and  $\zeta_{k+1} = \eta_{k+1}$

otherwise we set both  $\zeta_k$  and  $\zeta_{k+1}$  to be the real part of either  $\eta_k$  or  $\eta_{k+1}$ ,

whichever corresponds to the quantity less than 0.5



# *Double shift QR*

$$\mathbf{C} = \begin{bmatrix} 2 & -0.25 & -4.25 & -2 \\ 4 & 2 & 0.375 & -1 \\ 0 & 1.5 & 1.03125 & -2.75 \\ 0 & 0 & -0.76953 & 6.71875 \end{bmatrix}$$

$$\mathbf{C} = \begin{bmatrix} -1.659 & 3.425 & 7.386 & -4.548 \\ -1.391 & 3.195 & -.871 & -3.081 \\ -.888 & 3.401 & 3.919 & 1.955 \\ -.281 & -.200 & -.283 & 4.209 \end{bmatrix}$$



# *Double shift QR*

$$\mathbf{C} = \begin{bmatrix} 1.809 & 3.425 & .5607 & 6.136 \\ .4191 & -4.338 & -2.886 & .5140 \\ .0719 & 4.510 & 1.925 & .7322 \\ 1E8 & -2E-9 & \underline{0} & \underline{4.179} \end{bmatrix}$$

$$\mathbf{C} = \begin{bmatrix} -1.354 & -6.977 & -.2425 & 6.136 \\ 0 & 4.111 & -2.773 & .5140 \\ 0 & 4.590 & 2.063 & .7322 \\ 0 & 0 & 0 & 4.179 \end{bmatrix}$$



# *Double shift QR algorithm*

$$\lambda = -1.3537, \quad 3.08773 \pm 3.4176, \quad 4.1791$$
$$\mathbf{x} = \begin{Bmatrix} .3703 \\ .6166 \\ -.3944 \\ -.2809 \end{Bmatrix} \quad \left\{ \begin{array}{l} .0520 \pm .6335i \\ -.1717 \mp .7388i \\ -.2325 \pm .3059i \\ -1.0068 \pm .3820i \end{array} \right\} \quad \begin{Bmatrix} .6869 \\ .5560 \\ .4434 \\ -.8327 \end{Bmatrix}$$



# MATLAB

Eig(A,B) where A is the same as C and B is identity matrix

Eigenvectors =

-0.20097194777325 - 0.50105007827491i	0.54730339411280 - 0.09937518469598i
-0.08340643758769 - 0.20794345949761i	-0.26613462932493 + 0.48878652750776i
0.29513087471146 + 0.73580093895674i	-0.07049854771963 + 0.36026022392661i
-0.06432521788507 - 0.16037141408775i	0.23622760645172 + 0.43621405391860i
0.10493664007399 - 0.10402029787529i	0.12611544780603 + 0.54176685609719i
0.25531452586401 - 0.25308503315463i	0.34292600567206 - 0.43833966855946i
0.62818884756511 - 0.62270329028621i	0.30264859155449 - 0.20775298843654i
-0.18321243924275 + 0.18161256631669i	0.49415131026397 + 0.04359662200692i

Eigenvalues =

-1.35370498575813 + 10E-17i	3.08728955138727 - 3.41762519028197i
4.17912588298358 - 10E-15i	3.08728955138727 + 3.41762519028197i



# *Nastran upper Hessenberg method*

$$\lambda = -1.3537 + 10^{-9}i, \quad 3.08773 \pm 3.4176i, \quad 4.1791 + 2 \times 10^{-9}i$$

$$\mathbf{x} = \begin{bmatrix} -.695 - 4.48 \times 10^{-17}i \\ -.229 - 5.43 \times 10^{-17}i \\ 1 \\ -.268 + 6.29 \times 10^{-18}i \end{bmatrix} \left\{ \begin{array}{c} 1 \\ -.621 \pm .779i \\ -.223 \pm .653i \\ .227 \pm .822i \end{array} \right\} \begin{bmatrix} .045 - 3.67 \times 10^{-18}i \\ .467 - 2.37 \times 10^{-17}i \\ 1 \\ -.242 + 6.92 \times 10^{-18}i \end{bmatrix}$$



# *Complex Eigenvalue Solver*

	MSC/NASTRAN		QZ algorithm	
	Real	Imaginary	Real	Imaginary
1	<b>-1.31×10<sup>-2</sup></b>	<b>1.67×10<sup>3</sup></b>	<b>0</b>	<b>1.67×10<sup>3</sup></b>
2	<b>2.79×10<sup>-2</sup></b>	<b>2.38×10<sup>3</sup></b>	<b>0</b>	<b>2.38×10<sup>3</sup></b>
3	<b>-1.77×10<sup>-2</sup></b>	<b>2.66×10<sup>3</sup></b>	<b>0</b>	<b>2.66×10<sup>3</sup></b>
29	<b>-4.46×10<sup>1</sup></b>	<b>1.53×10<sup>4</sup></b>	<b>4.46×10<sup>1</sup></b>	<b>1.53×10<sup>4</sup></b>
30	<b>4.46×10<sup>1</sup></b>	<b>1.53×10<sup>4</sup></b>	<b>-4.46×10<sup>1</sup></b>	<b>1.53×10<sup>4</sup></b>
31	<b>-1.07×10<sup>-3</sup></b>	<b>1.71×10<sup>4</sup></b>	<b>0</b>	<b>1.71×10<sup>4</sup></b>
32	<b>-1.95×10<sup>-3</sup></b>	<b>1.76×10<sup>4</sup></b>	<b>0</b>	<b>1.76×10<sup>4</sup></b>
73	<b>2.06×10<sup>-3</sup></b>	<b>3.88×10<sup>4</sup></b>	<b>0</b>	<b>3.88×10<sup>4</sup></b>
74	<b>-2.42×10<sup>1</sup></b>	<b>3.90×10<sup>4</sup></b>	<b>2.42×10<sup>1</sup></b>	<b>3.90×10<sup>4</sup></b>
75	<b>2.42×10<sup>1</sup></b>	<b>3.90×10<sup>4</sup></b>	<b>-2.42×10<sup>1</sup></b>	<b>3.90×10<sup>4</sup></b>
76	<b>1.44×10<sup>-3</sup></b>	<b>4.04×10<sup>4</sup></b>	<b>0</b>	<b>4.04×10<sup>4</sup></b>



# *QZ algorithm*

$$\mathbf{Ax} = \lambda \mathbf{Bx}$$

$$\mathbf{QAZy} = \lambda \mathbf{QBZy}, \quad \mathbf{x} = \mathbf{Zy}$$

- **A is reduced to upper Hessenberg**  
**B is reduced to upper triangular**
- **A is reduced to quasi-triangular**  
**(generalization of QR)**



# *Conclusions*

- **For a real asymmetric eigenvalue problem, double shift QR or QZ algorithm should be used**
- **Other methods produce fictitious complex eigenvalues**

