

1. State the following definitions, properties, and/or concept :

(1) What is the Lagrange interpolation of a function f defined on an interval (a,b) .

Within a given interval (a,b) , we place $n+1$ points, say x_1, x_2, \dots, x_{n+1} , and using the values $f_i = f(x_i)$ of the given function $f(x)$ at these points, we approximate the function f by a n degree polynomial f_n :

$$f_n(x) = \sum_{i=1}^{n+1} f_i L_i(x) \quad , \quad L_i(x) = \prod_{\substack{j=1 \\ j \neq i}}^{n+1} \frac{x - x_j}{x_i - x_j}$$

(2) What is the Legendre polynomials defined on the interval $(-1,1)$?

Legendre polynomials $P_n(x)$, $n = 0, 1, 2, \dots$, are obtained by the orthogonalization of the polynomial basis functions $\{1, x, x^2, \dots\}$ with respect to the inner product

$$(f, g) = \int_{-1}^1 f(x)g(x)dx$$

together with an appropriate normalization. Using the generalized Rodriguez formula, they can be written by

$$P_n(x) = \frac{(-1)^n}{2^n n!} \frac{d^n}{dx^n} \left[(1-x^2)^n \right]$$

and they satisfy the differential equation

$$-\frac{d}{dx} \left[(1-x^2) \frac{dP_n}{dx} \right] = n(n+1)P_n$$

That is, the Legendre polynomials are the eigenfunctions of the differential operator

$$w \rightarrow -\frac{d}{dx} \left[(1-x^2) \frac{dw}{dx} \right]$$

associated with the eigenvalues $n(n+1)$.

Legendre Polynomials

In[1]:=

LP=Table[(-1)^n/(2^n*n!)D[(1-x^2)^n,{x,n}],{n,0,10}];

LP=Simplify[LP]

Out[2]=

$$\{1, x, \frac{3x^2-1}{2}, \frac{5x^3-3x}{2}, \frac{35x^4-30x^2+3}{8}, \dots\}$$

$$\frac{x^2(15 - 70x^2 + 63x^4) - 5 + 105x^2 - 315x^4 + 231x^6}{8}, \frac{\quad}{16},$$

$$\frac{x^2(-35 + 315x^2 - 693x^4 + 429x^6)}{16},$$

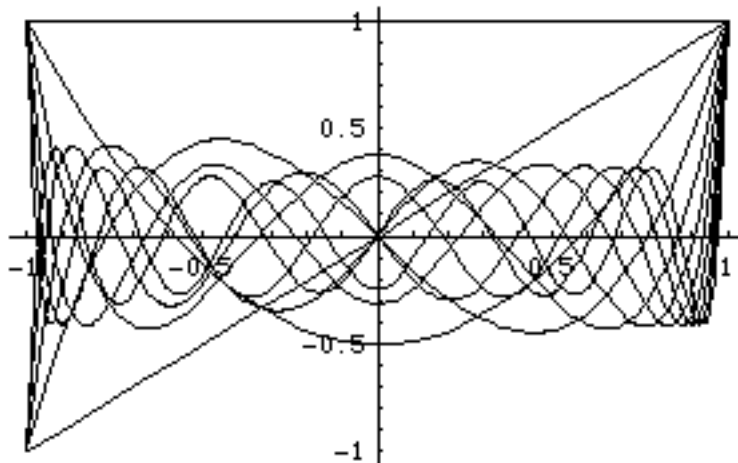
$$\frac{35 - 1260x^2 + 6930x^4 - 12012x^6 + 6435x^8}{128},$$

$$\frac{x^2(315 - 4620x^2 + 18018x^4 - 25740x^6 + 12155x^8)}{128},$$

$$(-63 + 3465x^2 - 30030x^4 + 90090x^6 - 109395x^8 +$$

$$46189x^{10}) / 256\}$$

In[3]:= Plot[Release[LP],{x,-1,1}]



Out[3]=
-Graphics-
In[4]:= LegendreP[2,x]

Out[4]=

$$\frac{-1 + 3x^2}{2}$$

(3) What is the Chebyshev polynomials defined on the interval (-1,1) ?

Legendre polynomials $P_n(x)$, $n = 0, 1, 2, \dots$, are obtained by the orthogonalization of the polynomial basis functions $\{1, x, x^2, \dots\}$ with respect to the inner product

$$(f, g) = \int_{-1}^1 \frac{1}{\sqrt{1-x^2}} f(x)g(x)dx$$

together with an appropriate normalization. Using the generalized Rodriguez formula, they can be written by

$$P_n(x) = \frac{(-1)^n n!}{(2n)!} \sqrt{1-x^2} \frac{d^n}{dx^n} \left[(1-x^2)^{n-\frac{1}{2}} \right]$$

and they satisfy the differential equation

$$(1-x^2) \frac{d^2 P_n}{dx^2} - x \frac{dP_n}{dx} + n^2 P_n = 0.$$

(4) *What is the Hermite polynomials defined on the interval $(-\infty, \infty)$?*

Legendre polynomials $P_n(x)$, $n = 0, 1, 2, \dots$, are obtained by the orthogonalization of the polynomial basis functions $\{1, x, x^2, \dots\}$ with respect to the inner product

$$(f, g) = \int_{-\infty}^{\infty} \exp(-x^2) f(x)g(x)dx$$

together with an appropriate normalization. Using the generalized Rodriguez formula, they can be written by

$$P_n(x) = (-1)^n \exp(x^2) \frac{d^n}{dx^n} \left[\exp(-x^2) \right]$$

and they satisfy the differential equation

$$\frac{d^2 P_n}{dx^2} - 2x \frac{dP_n}{dx} + 2n P_n = 0.$$

(5) *What is the Lagerre polynomials defined on the interval $(0, \infty)$?*

Legendre polynomials $P_n(x)$, $n = 0, 1, 2, \dots$, are obtained by the orthogonalization of the polynomial basis functions $\{1, x, x^2, \dots\}$ with respect to the inner product

$$(f, g) = \int_0^{\infty} \exp(-x) f(x)g(x)dx$$

together with an appropriate normalization. Using the generalized Rodriguez formula, they can be written by

$$P_n(x) = \frac{1}{n!} \exp(x) \frac{d^n}{dx^n} [x^n \exp(-x)]$$

and they satisfy the differential equation

$$x \frac{d^2 P_n}{dx^2} + (1-x) \frac{dP_n}{dx} + nP_n = 0$$

(6) Obtain the 2 point Gauss-Legendre quadrature to integrate a function defined on the interval $(-1,1)$, that is, obtain the quadrature points and the associate weights.

The quadrature points are identified with the roots of the second degree Legendre polynomial :

$$P_2(x) = \frac{(-1)^2}{2^2 2!} \frac{d^2}{dx^2} [(1-x^2)^2] = \frac{1}{2} (-1 + 3x^2)$$

that is

$$P_2(x) = \frac{1}{2} (-1 + 3x^2) = 0 \Leftrightarrow x = \pm \frac{1}{\sqrt{3}}$$

i.e.

$$x_1 = -\frac{1}{\sqrt{3}} \quad \text{and} \quad x_2 = +\frac{1}{\sqrt{3}}.$$

Noting that the quadrature is defined by

$$\int_{-1}^1 f(x) dx \approx \sum_{i=1}^2 w_i f(x_i) = w_1 f(x_1) + w_2 f(x_2)$$

and noting that this quadrature can integrate the polynomial 1 and x exactly, we have the following relation :

$$\begin{aligned} \int_{-1}^1 1 dx &= w_1 + w_2 = 2 \\ \int_{-1}^1 x dx &= w_1 \left(-\frac{1}{\sqrt{3}} \right) + w_2 \left(+\frac{1}{\sqrt{3}} \right) = 0 \quad \Leftrightarrow \quad w_1 = w_2 \end{aligned}$$

Therefore, the weights are obtained as

$$w_1 = w_2 = 1.$$

(7) Obtain the 3 point Gauss-Laguerre quadrature to integrate a function defined on the interval $(0, \infty)$, that is, find the 3 point quadrature points and associated weights.

We establish the 3 point Gauss-Laguerre quadrature to integrate

$$\int_0^{+\infty} \exp(-x)f(x)dx \approx w_1 \exp(-x_1)f(x_1) + w_2 \exp(-x_2)f(x_2) + w_3 \exp(-x_3)f(x_3)$$

by using the roots of the third degree Laguerre polynomial

$$P_3(x) = 1 - 3x + \frac{3}{2}x^2 - \frac{1}{6}x^3$$

as the quadrature points x_1, x_2 , and x_3 , that is

```
In[11]:=
NSolve[LaguerreL[3,0,x]==0,x]
Out[11]=
{{x -> 0.415775}, {x -> 2.29428}, {x -> 6.28995}}
```

This means that the three quadrature points are given by

$$x_1 = 0.415775, \quad x_2 = 2.29428, \quad \text{and} \quad x_3 = 6.28995.$$

Then the weights would be determined so as to

$$\begin{aligned} \int_0^{+\infty} \exp(-x)1dx &= w_1 \exp(-x_1) + w_2 \exp(-x_2) + w_3 \exp(-x_3) \\ \int_0^{+\infty} \exp(-x)x dx &= w_1 \exp(-x_1)x_1 + w_2 \exp(-x_2)x_2 + w_3 \exp(-x_3)x_3 \\ \int_0^{+\infty} \exp(-x)x^2 dx &= w_1 \exp(-x_1)x_1^2 + w_2 \exp(-x_2)x_2^2 + w_3 \exp(-x_3)x_3^2 \end{aligned}$$

Using MATHEMATICA

```
In[12]:=
x1=0.415775;
x2=2.29428;
x3=6.28995;
P1=Integrate[Exp[-x],{x,0,Infinity}];
P2=Integrate[Exp[-x] x,{x,0,Infinity}];
P3=Integrate[Exp[-x] x^2,{x,0,Infinity}];
NSolve[{P1==w1*Exp[-x1]+w2*Exp[-x2]+w3*Exp[-x3],
        P2==w1*Exp[-x1]*x1+w2*Exp[-x2]*x2+w3*Exp[-x3]*x3,
        P3==w1*Exp[-x1]*x1^2+w2*Exp[-x2]*x2^2+w3*Exp[-x3]*x3^2},
        {w1,w2,w3}]
Out[18]=
{{w1 -> 1.07769, w2 -> 2.76214, w3 -> 5.60113}}
```

we can obtain the weights :

$$w_1 = 1.07769, \quad w_2 = 2.76214, \quad \text{and} \quad w_3 = 5.60113.$$

Therefore

$$x_1 = 0.415775, \quad x_2 = 2.29428, \quad \text{and} \quad x_3 = 6.28995$$

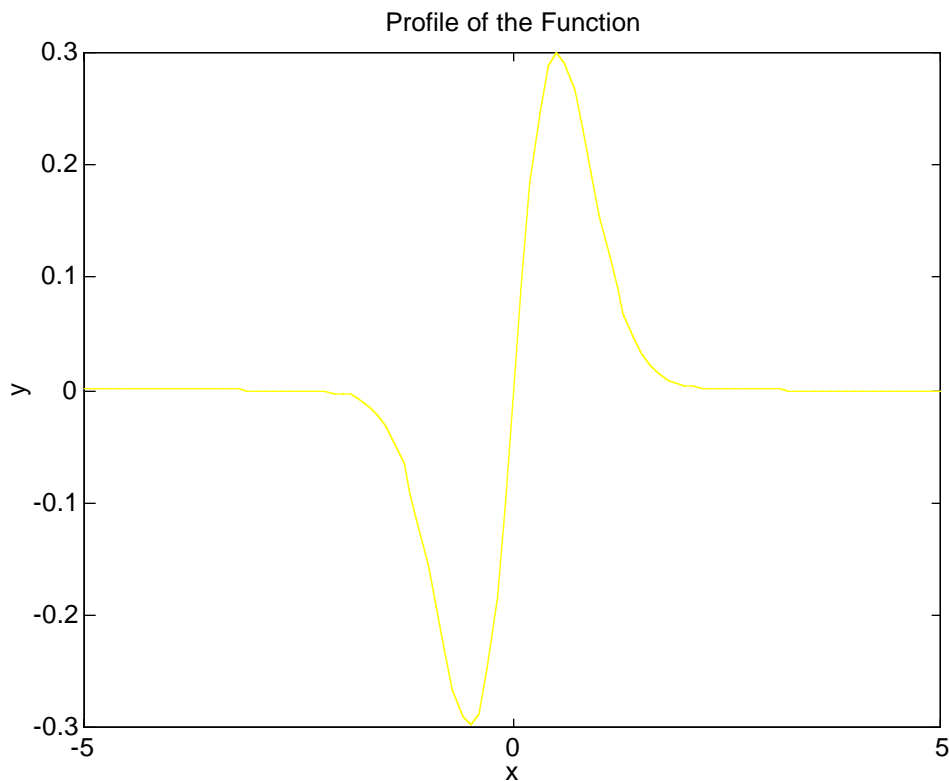
$$w_1 = 1.07769, \quad w_2 = 2.76214, \quad \text{and} \quad w_3 = 5.60113$$

(8) Integrate by using a numerical method to integrate

$$\int_{-\infty}^{+\infty} \frac{\exp(-x^2) \sin x}{1+x^2} dx$$

with the accuracy of 10^{-6} .

```
n=100;
xmin=-5;
xmax=5;
h=(xmax-xmin)/n;
x=xmin:h:xmax;
f=(exp(-x.^2).*sin(x))./(1+x.^2);
plot(x,f)
title('Profile of the Function')
xlabel('x')
ylabel('y')
I=h*(sum(f)-(f(1)+f(length(f)))/2)
```



Since the given function is anti-symmetric at $x=0$, the value of integral must be zero. Applying the extended trapezoid rule, we have

I =

4.4563e-17

(9) What is the cubic Hermite interpolation of a function f defined on the interval $(0,1)$?

The cubic Hermite interpolation is defined by a cubic polynomial :

$$f_h(t) = \begin{Bmatrix} 1 & t & t^2 & t^3 \end{Bmatrix} \begin{Bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \end{Bmatrix},$$

where a_i are coefficient of the basis $\{1, t, t^2, t^3\}$ of cubic polynomials. Let the degrees of freedom be given by $\left\{ f^{(1)}, \left(\frac{df}{dt}\right)^{(1)}, f^{(2)}, \left(\frac{df}{dt}\right)^{(2)} \right\}$, where $f^{(i)}$ is the value of f at node i . Then the coefficient vector a is related to the degrees of freedom as follows :

$$\begin{Bmatrix} f^{(1)} \\ \left(\frac{df}{dt}\right)^{(1)} \\ f^{(2)} \\ \left(\frac{df}{dt}\right)^{(2)} \end{Bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 2 & 3 \end{bmatrix} \begin{Bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \end{Bmatrix} \quad \text{i.e.} \quad \begin{Bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \end{Bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 2 & 3 \end{bmatrix}^{-1} \begin{Bmatrix} f^{(1)} \\ \left(\frac{df}{dt}\right)^{(1)} \\ f^{(2)} \\ \left(\frac{df}{dt}\right)^{(2)} \end{Bmatrix}.$$

Therefore, the basis (i.e. blending) functions $\{ H_i(t) \}$ of the cubic Hermite interpolation are obtained as

$$f_h(t) = \begin{Bmatrix} 1 & t & t^2 & t^3 \end{Bmatrix} \begin{Bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \end{Bmatrix} = \underbrace{\begin{Bmatrix} 1 & t & t^2 & t^3 \end{Bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 2 & 3 \end{bmatrix}^{-1}}_{=\{H_1(t) \ H_2(t) \ H_3(t) \ H_4(t)\}} \begin{Bmatrix} f^{(1)} \\ \left(\frac{df}{dt}\right)^{(1)} \\ f^{(2)} \\ \left(\frac{df}{dt}\right)^{(2)} \end{Bmatrix},$$

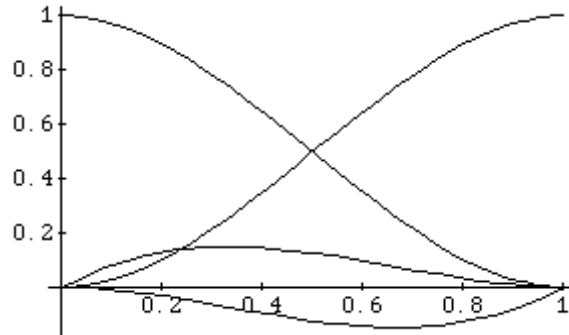
where

$$H_1(t) = 1 - 3t^2 + 2t^3$$

$$H_2(t) = t(1-t)^2$$

$$H_3(t) = 3t^2 - 2t^3$$

$$H_4(t) = t^2(-1+t)$$



(10) What is the Bezier spline approximation of a curve ?

The Bezier curve characterized by $n+1$ control points of a characteristic polygon is defined by

$$\mathbf{r}(t) = \sum_{i=1}^{n+1} \mathbf{r}^i B_i^n(t) \quad \text{with} \quad B_i^n(t) = \frac{n!}{(i-1)!(n-i+1)!} t^{i-1} (1-t)^{n-i+1}$$

where $\{\mathbf{r}^i\}$ are the coordinates of the control points and the parameter $t \in [0, 1]$.

(11) What is the B-spline approximation of a curve ?

The B-spline is introduced to confine the effect of change of the location of a control point in the localized neighborhood, while other curves defined by e.g. Bezier splines are globally affected by a local change of control points. To do this, a curve is generated by

$$\mathbf{r}(t) = \sum_{i=1}^{n+1} \mathbf{r}^i N_i^k(t)$$

where $N_i^k(t)$ are the blending functions for the B-spline curve defined by the following recursive formula :

$$N_i^1(t) = \begin{cases} 1 & \text{if } t_i \leq t < t_{i+1} \\ 0 & \text{otherwise} \end{cases}$$

$$N_i^k(t) = \frac{(t-t_i)N_i^{k-1}(t)}{t_{i+k-1}-t_i} + \frac{(t_{i+k}-t)N_{i+1}^{k-1}(t)}{t_{i+k}-t_{i+1}} \quad k=1, \dots$$

$$t \in [0, n-k+2]$$

$$i = 1, \dots, n+k+1$$

$$t_i = \begin{cases} 0 & \text{if } i-1 < k \\ i-k & \text{if } k \leq i-1 \leq n+1 \\ n-k+2 & \text{if } n+1 < i-1 \end{cases}$$

Here we have used the convention $\frac{0}{0} = 1$.

(12) *What is the minimum principle ?*

Equilibrium is attained at the minimum point of the corresponding quadratic functional. For example, the equilibrium represented by a system of linear equations (or matrix equation) :

$$\mathbf{Ax} = \mathbf{b}$$

for a symmetric matrix \mathbf{A} , we can define the minimization problem equivalent to this equilibrium :

$$\min_x \frac{1}{2} \mathbf{x}^T \mathbf{Ax} - \mathbf{x}^T \mathbf{b}$$

If the matrix \mathbf{A} is nonnegative in the sense that

$$\mathbf{x}^T \mathbf{Ax} \geq 0 \quad , \quad \forall \mathbf{x},$$

both are equivalent. That is, the solution of the system of linear equation is the minimizer of the functional, and also the minimizer of the functional is a solution of the system of linear equations.

(13) *What is the trapezoidal rule ?*

Integration of a function f over an interval (a, b) is approximated by the area of a quadrilateral formed by $a, b, f(b)$, and $f(a)$:

$$I = \int_a^b f(x) dx \approx \frac{b-a}{2} (f(a) + f(b))$$

Integration error is approximately evaluated as

$$E \approx -\frac{1}{12} (b-a)^3 f''(\xi) \quad , \quad \xi \in (a, b).$$

(14) What is the Simpson rule ?

$$I = \int_a^b f(x) dx \approx \frac{b-a}{6} \left(f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right)$$

and the error is approximated by

$$E \approx -\frac{1}{2^5 90} (b-a)^5 f''''(\xi) \quad , \quad \xi \in (a,b)$$

Idea of the Simpson rule is that a given function f is approximated by a quadratic polynomial in the interval (a,b) by using the values $f(a)$, $f\left(\frac{a+b}{2}\right)$, and $f(b)$. More precisely,

$$f(x) \approx f(a) \frac{1}{2} s(s-1) + f\left(\frac{a+b}{2}\right) (1-s^2) + f(b) \frac{1}{2} s(s+1)$$

with

$$x = \frac{a+b}{2} + \frac{b-a}{2} s$$

and then

$$\begin{aligned} I &= \int_a^b f(x) dx \approx \int_a^b \left\{ f(a) \frac{1}{2} s(s-1) + f\left(\frac{a+b}{2}\right) (1-s^2) + f(b) \frac{1}{2} s(s+1) \right\} dx \\ &= \int_{-1}^1 \left\{ f(a) \frac{1}{2} s(s-1) + f\left(\frac{a+b}{2}\right) (1-s^2) + f(b) \frac{1}{2} s(s+1) \right\} \frac{b-a}{2} ds \\ &= \frac{b-a}{6} \left(f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right) \end{aligned}$$

(15) What is the exponential transformation for quadrature ?

2. Obtain the first variation of the following functionals, the necessary conditions, and Euler's equations on the admissible set K :

$$(1) \quad J(v) = \frac{1}{2} \int_0^1 \{(v')^2 + xv^2\} dx - \int_0^1 f v dx$$

$$K = \{v \in V : v(0) = v(1) = 0\}$$

$$V = \{v : \text{piecewise continuously differentiable functions on } (0,1)\}$$

$$\begin{aligned}
\delta J(v) &= \frac{1}{2} \delta \int_0^1 \{(v')^2 + xv^2\} dx - \delta \int_0^1 fvdx \\
&= \frac{1}{2} \int_0^1 \{\delta(v')^2 + x\delta v^2\} dx - \int_0^1 f\delta v dx \\
&= \frac{1}{2} \int_0^1 \{2v' \delta v' + x2v\delta v\} dx - \int_0^1 f\delta v dx \\
&= \int_0^1 \{v' \delta v' + xv\delta v\} dx - \int_0^1 f\delta v dx \\
&= [v' \delta v]_{x=0}^{x=1} + \int_0^1 \{-v'' \delta v + xv\delta v\} dx - \int_0^1 f\delta v dx \\
&= [v' \delta v]_{x=0}^{x=1} + \int_0^1 (-v'' + xv - f)\delta v dx = 0 \quad , \quad \forall \delta v \quad s.t. \quad \delta v(0) = \delta v(1) = 0
\end{aligned}$$

that is

$$\int_0^1 (-v'' + xv - f)\delta v dx = 0 \quad , \quad \forall \delta v \quad s.t. \quad \delta v(0) = \delta v(1) = 0$$

From this we can derive Euler's equation

$$-v'' + xv - f = 0 \quad \text{i.e.} \quad -v'' + xv = f \quad \text{in} \quad (0,1)$$

while we do not have the natural boundary condition, since we have constraints at the both end points.

$$(2) \quad J(v) = \frac{1}{2} \int_0^1 \{(v')^2 + xv^2\} dx + \frac{1}{2} k_0 v(0)^2 - \int_0^1 fvdx - Pv(0)$$

$$K = V$$

$$\begin{aligned}
\delta J(v) &= \frac{1}{2} \delta \int_0^1 \{(v')^2 + xv^2\} dx + \frac{1}{2} k_0 \delta v(0)^2 - \delta \int_0^1 fvdx - P\delta v(0) \\
&= \frac{1}{2} \int_0^1 \{\delta(v')^2 + x\delta v^2\} dx + \frac{1}{2} k_0 \delta v(0)^2 - \int_0^1 f\delta v dx - P\delta v(0) \\
&= \int_0^1 \{v' \delta v' + xv\delta v\} dx + k_0 v(0) \delta v(0) - \int_0^1 f\delta v dx - P\delta v(0) \\
&= [v' \delta v]_{x=0}^{x=1} + \int_0^1 \{-v'' \delta v + xv\delta v\} dx + k_0 v(0) \delta v(0) - \int_0^1 f\delta v dx - P\delta v(0) \\
&= v'(1) \delta v(1) - v'(0) \delta v(0) + \int_0^1 \{-v'' \delta v + xv\delta v\} dx + k_0 v(0) \delta v(0) - \int_0^1 f\delta v dx - P\delta v(0) \\
&= v'(1) \delta v(1) + [-v'(0) + k_0 v(0) - P] \delta v(0) + \int_0^1 \{-v'' + xv - f\} \delta v dx = 0 \quad , \quad \forall \delta v
\end{aligned}$$

Thus, we have the following Euler equation and two natural boundary conditions at the both end points :

$$\begin{aligned} -v'' + xv &= f \quad \text{in } (0,1) \\ v'(1) &= 0 \\ v'(0) &= k_0v(0) - P \end{aligned}$$

$$(3) \quad J(v) = \frac{1}{2} \int_0^1 \{ (EI(x)v'')^2 - P(v')^2 + k(x)v^2 \} dx + \frac{1}{2} k_0v(0)^2 + \frac{1}{2} k_1v'(0)^2 - \int_0^1 f v dx - Fv(0) - Tv'(0)$$

$$K = V$$

$$V = \{v : \text{piecewise twice continuously differentiable functions on } (0,1)\}$$

$$\begin{aligned} \delta J(v) &= \int_0^1 \{ (EI(x)v'') \delta v'' - P(v') \delta v' + k(x)v \delta v \} dx + k_0v(0) \delta v(0) + k_1v'(0) \delta v'(0) \\ &\quad - \int_0^1 f \delta v dx - F \delta v(0) - T \delta v'(0) \\ &= [(EI(x)v'') \delta v']_{x=0}^{x=1} + [-(EI(x)v'') \delta v]_{x=0}^{x=1} - [P(v') \delta v]_{x=0}^{x=1} \\ &\quad + \int_0^1 \{ (EI(x)v'')'' + (Pv') + kv - f \} \delta v dx \\ &\quad + k_0v(0) \delta v(0) + k_1v'(0) \delta v'(0) - F \delta v(0) - T \delta v'(0) \\ &= (EI(1)v''(1)) \delta v'(1) + \{ -(EI(0)v''(0)) + k_1v'(0) - T \} \delta v'(0) \\ &\quad - \{ (EIv'')(1) + Pv'(1) \} \delta v(1) + \{ (EIv'')(0) + Pv'(0) + k_0v(0) - F \} \delta v(0) \\ &\quad + \int_0^1 \{ (EI(x)v'')'' + (Pv') + kv - f \} \delta v dx = 0 \quad , \quad \forall \delta v \end{aligned}$$

Thus, we can get the following Euler equation and the natural boundary conditions :

$$(EI(x)v'')'' + (Pv') + kv = f \quad \text{in } (0,1)$$

$$EI(1)v''(1) = 0 \quad : \quad \text{moment is zero at } x = 1$$

$$(EIv'')(1) + Pv'(1) = 0 \quad : \quad \text{force balance at } x = 1$$

$$EI(0)v''(0) = +k_1v'(0) - T \quad : \quad \text{moment balance at } x = 0$$

$$(EIv''')(0) + Pv'(0) = -k_0v(0) + F \quad : \quad \text{force balance at } x = 0$$

3 Solve the minimization problem by the Ritz method :

$$\min_{\substack{v \\ \text{such that} \\ v(0)=0}} J(v)$$

where

$$J(v) = \frac{1}{2} \int_0^1 \{(v')^2 + xv^2\} dx - \int_0^1 2v dx.$$

In the Ritz method, we approximate the minimizer w and its arbitrary variation δw by

$$w \approx w_n = \sum_{i=1}^n c_i \phi_i(x) \quad \text{s.t.} \quad \phi_i(0) = 0$$

and

$$\delta w \approx \delta w_n = \sum_{i=1}^n \delta c_i \phi_i(x) \quad \text{s.t.} \quad \phi_i(0) = 0,$$

and we shall substitute these into the necessary condition (the first variation must be zero at the minimizer w) :

$$\delta J(w) \approx \int_0^1 \left\{ \left(\frac{dw_n}{dx} \right) \left(\frac{d\delta w_n}{dx} \right) + x w_n \delta w_n \right\} dx - \int_0^1 2 \delta w_n(x) dx = 0 \quad , \quad \forall \delta w_n \quad \text{s.t.} \quad \delta w_n(0) = 0$$

that is

$$\int_0^1 \left\{ \left(\frac{d}{dx} \sum_{j=1}^n c_j \phi_j(x) \right) \left(\frac{d}{dx} \sum_{i=1}^n \delta c_i \phi_i(x) \right) + x \sum_{j=1}^n c_j \phi_j(x) \delta \sum_{i=1}^n \delta c_i \phi_i(x) \right\} dx - \int_0^1 2 \delta \sum_{i=1}^n \delta c_i \phi_i(x) dx = 0 \quad \forall \delta c_i \quad , \quad i = 1, 2, \dots, n$$

Defining

$$k_{ij} = \int_0^1 \left\{ \frac{d\phi_i}{dx} \frac{d\phi_j}{dx} + x \phi_i \phi_j \right\} dx$$

and

$$f_i = \int_0^1 2 \phi_i dx$$

we have

$$\sum_{i=1}^n \sum_{j=1}^n \delta c_i k_{ij} c_j - \sum_{i=1}^n \delta c_i f_i = 0 \quad , \quad \delta c_i , i = 1, 2, \dots, n$$

that is

$$\sum_{i=1}^n \delta c_i \left(\sum_{j=1}^n k_{ij} c_j - f_i \right) = 0 \quad , \quad \delta c_i , i = 1, 2, \dots, n.$$

Noting that

$$ax = 0 \quad , \quad \forall x \Leftrightarrow a = 0$$

we have

$$\sum_{j=1}^n k_{ij} c_j - f_i = 0 \quad , \quad i = 1, 2, \dots, n.$$

Solving this yields the unknown coefficients

$$c_j , i = 1, 2, \dots, n.$$

Once the coefficients are obtained, substitution of these into

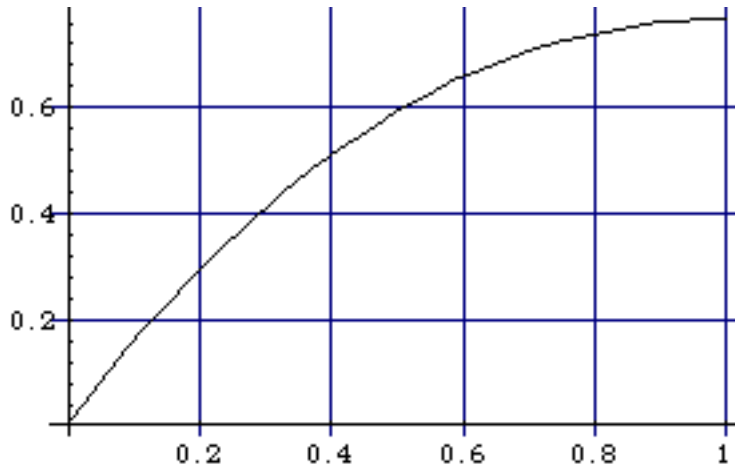
$$w \approx w_n = \sum_{i=1}^n c_i \phi_i(x)$$

we can find an approximation of the minimizer w .

```

n=7;
LP=Table[x^i, {i, 1, n}];
Plot[Release[LP], {x, 0, 1}, PlotRange->All]
DLP=D[LP, x];
fi=Table[0, {i, 1, n}];
kij=Table[0, {i, 1, n}, {j, 1, n}];
Block[{i, j},
  Do[fi[[i]]=NIntegrate[2*LP[[i]], {x, 0, 1}];
    Do[kij[[i, j]]=NIntegrate[DLP[[i]]*DLP[[j]]+
      x*LP[[i]]*LP[[j]], {x, 0, 1}];
      kij[[j, i]]=kij[[i, j]], {j, i, n}], {i, 1, n}]]
cj=Inverse[kij].fi
wn=cj.LP;
Plot[wn, {x, 0, 1}, GridLines->Automatic]

```



```
Out[101]=
{1.67519, -0.999956, -0.000397617, 0.141285, -0.0538021,
 0.00474059, 0.00019126}
```

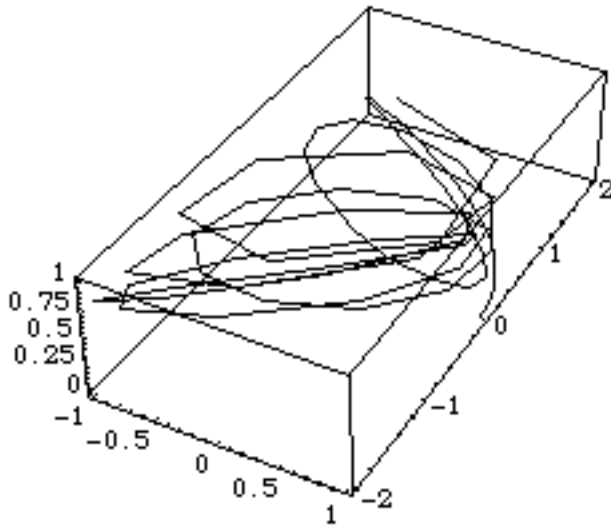
4. Consider a curve defined by

$$\begin{cases} x = \cos(\theta + \theta^2) \\ y = \sin(\theta) + \sin(\theta^2) \\ z = \theta/2\pi \end{cases}$$

using a parameter θ such that $\theta \in (0, 2\pi)$.

- (1) Obtain the expression of the tangent vector \mathbf{t} .
- (2) Obtain the normal and bi-normal vectors \mathbf{n} and \mathbf{b} , respectively.
- (3) What is the total length of this curve ?

```
In[40]:=
x=Cos[s+s^2];
y=Sin[s]+Sin[s^2];
z=s/(2*Pi);
ParametricPlot3D[{x,y,z},{s,0,2*Pi}]
dx=D[x,s];
dy=D[y,s];
dz=D[z,s];
ds=Sqrt[dx^2+dy^2+dz^2];
L0=NIntegrate[ds,{s,0,2*Pi}]
tv={dx/ds,dy/ds,dz/ds}
n0=D[tv,s];
n1=Sqrt[n0[[1]]^2+n0[[2]]^2+n0[[3]]^2];
nv=n0/n1
```



```
Out[43]=
-Graphics3D-
NIntegrate::ncvb:
  NIntegrate failed to converge to prescribed accuracy
  after 7 recursive bisections in s near s = 4.83511.
```

```
Out[48]=
41.7097 ..... Total Length of the Curve
```

```
Out[49]=
{-( (1 + 2 s) Sin[s + s ] ) /
  Sqrt[----- + (Cos[s] + 2 s Cos[s ] ) +
        2
        4 Pi
        (1 + 2 s) Sin[s + s ] ]),
  (Cos[s] + 2 s Cos[s ] ) /
  Sqrt[----- + (Cos[s] + 2 s Cos[s ] ) +
        2
        4 Pi
        (1 + 2 s) Sin[s + s ] ]],
  1 / (2 Pi Sqrt[----- + (Cos[s] + 2 s Cos[s ] ) +
                 2
                 4 Pi
                 (1 + 2 s) Sin[s + s ] ])} }
```


Output of the normal and binormal vectors are more or less non-sense. Thus, I will not put them.