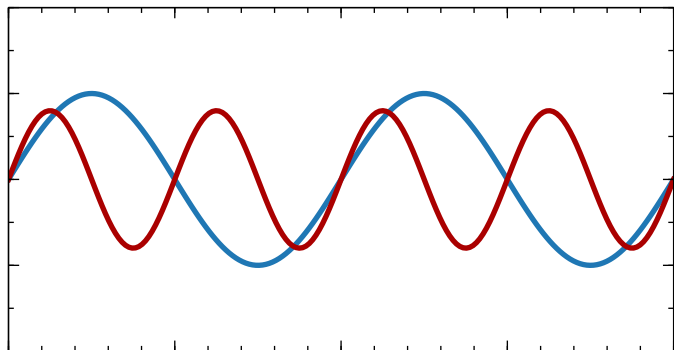
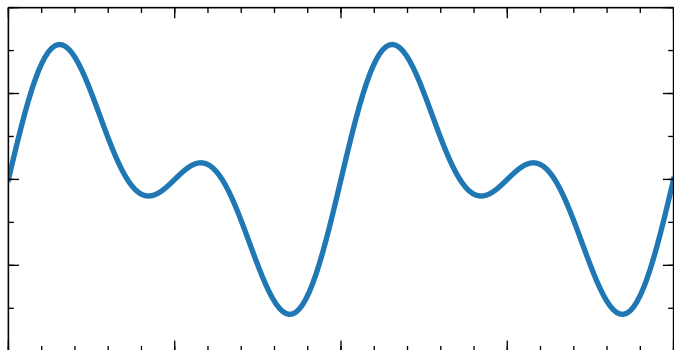


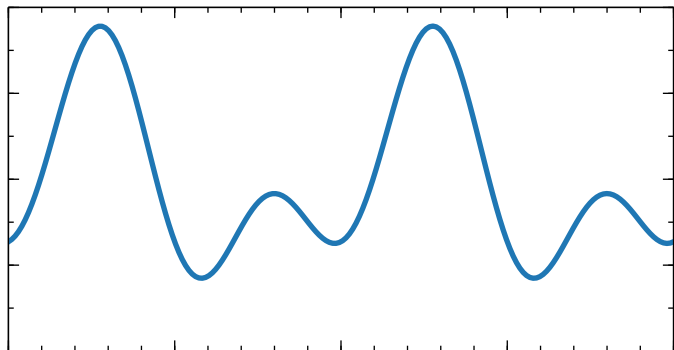
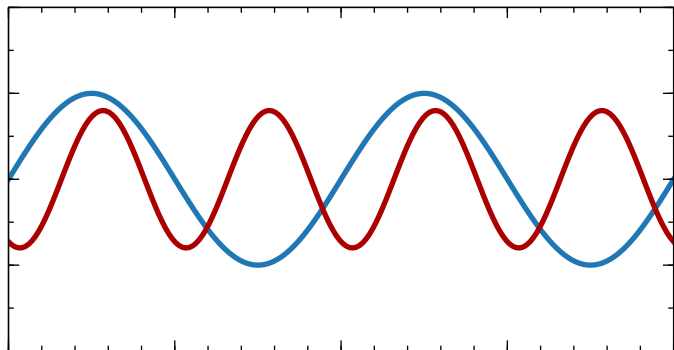
Sine waves added



Resulting waveform



Sound pressure



Time