

## Interior Point Methods for LP

Katta G. Murty, IOE 510, LP, U. Of Michigan, Ann Arbor, Winter 1997.

Simplex Method - A Boundary Method: Starting at an extreme point of the feasible set, the simplex method walks along its edges, until it

- either finds an optimum extreme point
- or an unbounded edge along which the objective function diverges

and then it terminates. Since all its action takes place on the boundary of the feasible set, it is labeled as a *boundary method*.

Interior Point Methods: start with a point in the (*relative*) *interior* of the feasible set, continue in the interior until they reach a near optimum solution. Each iteration here consists of 2 steps:

**Step 1:** Determine the *search direction*, i.e., the direction to move at the current interior solution.

**Step 2:** Determine the *step length* of the move.

There are 2 classes of interior point methods.

**Class 1:** In these (affine scaling methods, Karmarkar's projective scaling method, etc.) search direction determined by the solution of a modified (approximating) problem constructed around the current interior feasible solution.

**Class 2:** These methods apply variants of Newton's method (for solving systems of nonlinear eqs.) to the optimality conds. consisting of primal and dual feasibility and complementary slackness conds.

## Minimizing a Linear Function Over a Ball or an Ellipsoid

These problems are easy, the answer can be explicitly written down directly. The Class 1 interior point methods use these results.

1. Consider  $\min z(x) = cx$  s. to  $(x - x^0)^T(x - x^0) \leq \rho^2$ .

**Case 1:**  $c = 0$ . Every point in the ball is optimal.

**Case 2:**  $c \neq 0$ . Optimum solution is  $x^0 + \rho(-c^T/\|c\|)$ , obtained by moving from the center  $x^0$ , a step length of the radius  $\rho$ , in the direction of the negative gradient of the objective function.

2. Consider  $\min z(x) = cx$  s. to  $(x - x^0)^T D^{-2}(x - x^0) \leq \rho^2$

where  $x^0 = (x_j^0)$  is such that  $x_j^0 \neq 0$  for all  $j$ , and  $D = \text{diag}(x_1^0, \dots, x_n^0)$ .

Set of feasible solutions of this is an ellipsoid with  $x^0$  as center.

*An affine scaling transformation*

$$y = D^{-1}x$$

converts the ellipsoid into a ball with  $e = (1, \dots, 1)^T$  as center and  $\rho$  as radius. Assuming  $c \neq 0$  and using this transformation, it can be verified that the opt. sol. of this problem is:

$$x^0 = \rho \frac{D^2 c^T}{\|Dc^T\|}$$

3. Consider  $\min z(x) = cx$  s. to  $Ax = b$ , and  $(x - x^0)^T(x - x^0) \leq \rho^2$  where  $A_{m \times n}$  has rank  $m$ , and  $x^0$  is a point in the affine space  $H = \{x : Ax = b\}$ .

Let  $B = \{x : (x - x^0)^T(x - x^0) \leq \rho^2\}$  be the ball. Since the center  $x^0 \in H$ , the intersection  $H \cap B$  is another ball in  $H$  with radius  $\rho$  and center  $x^0$ . Optimum sol. of this problem is obtained by following procedure.

- Project  $c^T =$  gradient of  $z(x)$  into the affine space  $H$ . This gives  $Pc^T$  where  $P$  is the projection matrix corresponding to the affine space  $H$ ,

$$P = I - A^T(AA^T)^{-1}A$$

- Optimum sol. is obtained by moving a step length of  $\rho$  from the center  $x^0$  in the direction of the negative projected gradient,  $-Pc^T$ . Hence the opt. sol. is  $x^0 - \rho \frac{Pc^T}{\|Pc^T\|}$ .

Actually if  $Pc^T = 0$ , then  $c$  is a linear combination of row vwctors of  $A$ , in this case every feasible sol. is optimal.

## The Primal Affine Scaling Method

We consider the LP in standard form:  $\min z = cx$ , subject to  $Ax = b, x \geq 0$  where  $A_{m \times n}$  and rank  $m$ . Let  $K$  denote the set of feasible solutions of this problem.

A feasible sol.  $x$  is said to be an *interior feasible solution*, or *strict feasible solution* if  $x > 0$ .

Let  $\bar{x} = (\bar{x}_j) > 0$  be the current interior feasible sol. Let  $\bar{X} = \text{diag}\{\bar{x}_1, \dots, \bar{x}_n\}$ .

The method now looks at the approximating problem obtained by replacing the constraints “ $x \geq 0$ ” in original LP by the constraint

$$x \in E = \{x : (x - \bar{x})^T \bar{X}^{-2} (x - \bar{x}) \leq 1\}$$

So the approximating problem is:  $\min z = cx$  s. to  $Ax = b, x \in E = \{x : (x - \bar{x})^T \bar{X}^{-2} (x - \bar{x}) \leq \rho^2\}$  where  $\rho = 1$ .

**THEOREM:** If  $0 < \rho \leq 1$ , set of feasible solutions of approximating problem is  $\subset K$ .

The optimum solution of the approximating problem is:

$$x^* = \bar{x} - \rho \frac{\bar{X}P\bar{X}c^T}{\|P\bar{X}c^T\|}$$

where  $P = I - \bar{X}A^T(A\bar{X}^2A^T)^{-1}A\bar{X}$  is the projection matrix.

THEOREM: With  $\rho = 1$ , if  $x^*$  is on the boundary of  $K$ , i.e., if  $x_j^* = 0$  for some  $j$ , then  $x^*$  is an opt. sol. of original LP and  $y^T$  is an opt. dual sol, where

$$y = (A\bar{X}^2A^T)^{-1}A\bar{X}^2c^T$$

and  $s = c^T - A^Ty$  is the dual slack vector at  $y$ .

The method essentially consists of starting at an interior feasible sol.  $\bar{x}$ , moving to  $x^*$  with  $\rho = 1$  (or moving from  $\bar{x}$  in the direction  $x^* - \bar{x}$  with a step length that is a certain percentage (typically 95%) of the maximum step length while maintaining feasibility), and repeating the whole process with the new interior feasible solution.

## PRIMAL AFFINE SCALING METHOD

INPUT NEEDED: Problem in standard form, and an interior feasible solution. Let  $\alpha$  be the step length fraction parameter

( $\alpha = 0.95$  typically).

GENERAL STEP: Let  $\bar{x} > 0$  be the current interior feasible sol. and  $\bar{X} = \text{diag}\{\bar{x}_1, \dots, \bar{x}_n\}$ .

Compute  $\bar{y} = \text{tentative dual sol.} = (A\bar{X}^2A^T)^{-1}A\bar{X}^2c^T$ .

Compute tentative dual slack vector  $\bar{s} = c^T - A^T\bar{y}$ .

If  $\bar{s} \leq 0$ ,  $z$  is unbounded below in original LP, terminate.

Compute opt. sol. of approximating problem

$$x^* = \bar{x} - \frac{\bar{X}^2\bar{s}}{\|\bar{X}\bar{s}\|}$$

If  $x_j^* = 0$  for some  $j$ ,  $x^*$  optimal to the LP and  $\bar{y}$  opt. to the dual, terminate. Otherwise, compute step length

$$\theta = \min\left\{\frac{\|\bar{X}\bar{s}\|}{\bar{x}_j\bar{s}_j} : \text{over } j \text{ s. th. } \bar{s}_j > 0\right\}$$

Take the next point to be

$$\hat{x} = \bar{x} - 0.95\theta\frac{\bar{X}^2\bar{s}}{\|\bar{X}\bar{s}\|}$$

Verify that  $c\hat{x} = c\bar{x} - 0.95\theta\|\bar{X}\bar{s}\|$ . Go to the next step with the new point  $\hat{x}$ .

## Convergence Results



Let  $\{x^k\}$ ,  $\{y^k\}$ ,  $\{s^k\}$ , be the sequences generated by the affine scaling method. Assume that  $A_{m \times n}$  has rank  $m$ , the LP has an optimum solution, and that  $c$  is not in the linear hull of the set of row vectors of  $A$ .

THEOREM: The primal objective value  $cx^k$  is strictly monotone decreasing.

THEOREM: The sequence  $\{x^k\}$  converges to an optimum solution,  $x^*$  of the LP.

THEOREM: If the LP is nondegenerate, all three sequences converge to  $x^*$ ,  $y^*$ ,  $s^*$  say, where  $x^*$  is optimum to primal, and  $y^*$  is optimal to the dual, and  $s^*$  is the dual slack vector corresponding to  $y^*$ .

If the LP is degenerate, the dual sequence may not converge, counterexamples are known. However, if  $\alpha \leq 2/3$ , then the dual sequence has been shown to converge to an optimum dual solution even under degeneracy.

## Primal-Dual Path Following Interior Point Methods

We consider the LP in standard form:  $\min z = cx$ , subject to  $Ax = b, x \geq 0$  where  $A_{m \times n}$  and rank  $m$ .

Let  $y = (y_1, \dots, y_m)^T$  be the column vector of dual variables, and  $s = (s_1, \dots, s_n)^T$  the column vector of slack variables. Let  $e = (1, \dots, 1)^T \in R^n$ .

Define  $X = \text{diag}(x_1, \dots, x_n)$ ,  $S = \text{diag}(s_1, \dots, s_n)$ .

From optimality conds., solving the LP is equivalent to finding a solution  $(x, y, s)$  satisfying  $(x, s) \geq 0$ , to the system of  $2n + m$  equations in  $2n + m$  unknowns:

$$F(x, y, s) = \begin{bmatrix} A^T y + s - c \\ Ax - b \\ XSe \end{bmatrix} = 0$$

Let

$$\mathcal{F} = \{(x, y, s) : Ax = b, A^T y + s = c, (x, s) \geq 0\}$$

$$\mathcal{F}^0 = \{(x, y, s) : Ax = b, A^T y + s = c, (x, s) > 0\}$$

The primal-dual interior point methods generate iterates  $(x^k, y^k, s^k) \in$

$\mathcal{F}^0$  based on modified Newton methods for solving the square system of equations  $F(x, y, s) = 0$ .

## The Central Path

This path,  $\mathcal{C}$  is an arc in  $\mathcal{F}^0$  parametrized by a positive parameter  $\tau > 0$ . For each  $\tau > 0$ , the point  $(x^\tau, y^\tau, s^\tau) \in \mathcal{C}$  satisfies:  $(x^\tau, s^\tau) > 0$  and

$$A^T y^\tau + s^\tau = c^T$$

$$Ax^\tau = b$$

$$x_j^\tau s_j^\tau = \tau, \quad j = 1, \dots, n$$

If  $\tau = 0$ , the above eqs. define the optimality conditions for the LP. For each  $\tau > 0$ , the solution  $(x^\tau, y^\tau, s^\tau)$  is unique, and as  $\tau \downarrow 0$  the central path converges to the center of the optimum face.

Starting at an interior feasible solution  $(x, y, s)$  (i.e., a feasible solution with  $(x, s) > 0$ ), these methods take steps in modified Newton directions towards points on  $\mathcal{C}$ . For any interior feasible solution, define:

Centering parameter  $\sigma \in [0, 1]$

Duality measure  $\mu = x^T s / n$

The direction for the move is:  $(\Delta x, \Delta y, \Delta s)$  obtained as the solution of the system of linear equations

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix}, \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta s \end{bmatrix} = p$$

where  $p = (0, 0, -XSe + \sigma\mu e)$ .

If  $\sigma = 1$ , the direction obtained will be a centering direction, which is a Newton direction towards the point  $(x^\mu, y^\mu, s^\mu)$  on  $\mathcal{C}$  at which all pairwise products  $x_j s_j$  are  $= \mu$ . Many algorithms choose  $\sigma$  from open interval  $(0, 1)$  to trade off between twin goals of reducing  $\mu$  and improving centrality.

## General Primal-Dual Path Following Method

INPUT NEEDED: Problem in standard form, initial interior feasible solution  $(x, y, s)$ , i.e., one with  $(x, s) > 0$ .

When  $(x, y, s)$  is current interior feasible solution, compute direction  $(\Delta x, \Delta y, \Delta s)$  as above. Take the next point to be  $(\hat{x}, \hat{y}, \hat{s}) = (x, y, s) + \alpha(\Delta x, \Delta y, \Delta s)$ , where  $\alpha$  is step length selected so that  $(\hat{x}, \hat{s})$  remains  $> 0$ .