

10/4 notes: §3.4 Lin transforming w.r.t. a basis

let $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ be a lin. transform. Let $\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_n\}$ be a basis of \mathbb{R}^n . The matrix of T w.r.t. \mathcal{B} is the matrix

$$\left[[T(\vec{v}_1)]_{\mathcal{B}}, \dots, [T(\vec{v}_n)]_{\mathcal{B}} \right] = M.$$

Then $M[\vec{x}]_{\mathcal{B}} = [T(\vec{x})]_{\mathcal{B}}$ (not obvious)
for all $\vec{x} \in \mathbb{R}^n$

Q If the matrix of T w.r.t. the standard basis $\vec{e}_1, \dots, \vec{e}_n$ is
A, how do we find M ?

Like "the" matrix of T . The usual one.

Here's one way: Recall: let $V = [\vec{v}_1 \dots \vec{v}_n]$. Then

$$V[\vec{x}]_{\mathcal{B}} = \vec{x}, \quad [\vec{x}]_{\mathcal{B}} = V^{-1}\vec{x}$$

V ? or V^{-1} ? We want this matrix to send $\begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$ to \vec{v}_1 .

From the eq. $M[\vec{x}]_{\mathcal{B}} = [T(\vec{x})]_{\mathcal{B}}$ we get

$$MV^{-1}\vec{x} = V^{-1}T(\vec{x}) = V^{-1}A\vec{x} \quad \text{for all } \vec{x}$$

$$\Rightarrow MV^{-1} = V^{-1}A \Rightarrow M = V^{-1}AV$$

$$\Rightarrow VMV^{-1} = A$$

In Exercises 25 through 30, find the matrix B of the linear transformation $T(\vec{x}) = A\vec{x}$ with respect to the basis $\mathcal{B} = (\vec{v}_1, \dots, \vec{v}_m)$.
not $[T(\vec{x})]_{\mathcal{B}} = A[\vec{x}]_{\mathcal{B}}$

25. $A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}; \vec{v}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

Given $A = \text{matrix for } T \text{ in std coords}$
 $= \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$

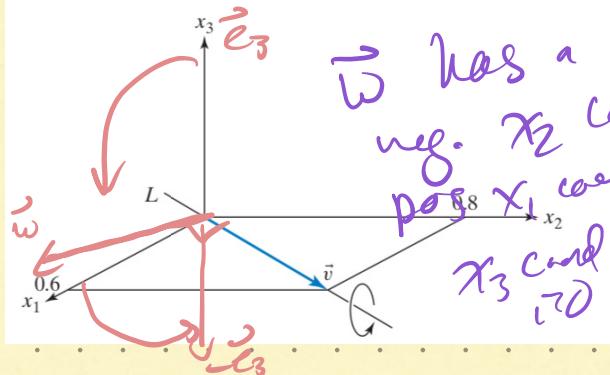
$$V = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}, \quad \rightarrow B = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \cdot \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}$$

73. Let L be the line in \mathbb{R}^3 spanned by the vector

$$\vec{v} = \begin{bmatrix} 0.6 \\ 0.8 \\ 0 \end{bmatrix}.$$

Let T from \mathbb{R}^3 to \mathbb{R}^3 be the rotation about this line through an angle of $\pi/2$, in the direction indicated in

the accompanying sketch. Find the matrix A such that $T(\vec{x}) = A\vec{x}$.



Hint: try to find a basis in which the matrix for T is easier to find.

$$T(\vec{v}) = \vec{v}$$

In terms of the basis $B = \{\vec{v}, \vec{w}, \vec{e}_3\}$, the matrix for T is:

$$T(\vec{v}) = \vec{v}$$

$$T([1]_B) = [1]_B$$

$$T(\vec{w}) = -\vec{e}_3 \rightarrow T([0]_B) = [0]_B, \quad T([0]_B) = \vec{w} = [0]_B$$

Matrix for T w.r.t. B is $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix}$

this = M''
want = A''

$$M = V^{-1} A V \quad VMV^{-1} = A$$

$$A = VMV^{-1} = [\vec{v}, \vec{w}, \vec{e}_3] \cdot \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix} \cdot [\vec{v} \ \vec{w} \ \vec{e}_3]^{-1}$$

???

$$\vec{w} = ? \quad \vec{w} \cdot \vec{v} = 0 \quad \Rightarrow \vec{w} \cdot \begin{bmatrix} 0.6 \\ 0.8 \\ 0 \end{bmatrix} = 0$$

$$\vec{w} = \begin{bmatrix} 0.8 \\ -0.6 \\ 0 \end{bmatrix}$$

$$\text{Check: } \vec{w} \cdot \vec{v} = 0$$

$$A = \begin{bmatrix} 0.6 & 0.8 & 0 \\ 0.8 & -0.4 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0.6 & 0.8 & 0 \\ 0.8 & 0.6 & 0 \\ 0 & 0 & 1 \end{bmatrix}^{-1}$$